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MADALGO seminars by Aaron Archer, AT&T Shannon Research Laboratory

Improved Approximation Algorithms for the Prize-Collecting Steiner Tree Problem

Abstract:

Given a graph (V,E) with a cost on each edge and a penalty (a.k.a. prize) on each node, the prize-collecting Steiner tree (PCST) problem asks for the tree that minimizes the sum of the edge costs in the tree and the penalties of the nodes not spanned by it. In addition to being a useful theoretical tool for helping to solve other optimization problems, PCST has been applied fruitfully by AT&T to the optimization of real-world telecommunications networks.

This problem is NP-hard, so research has focused on approximation algorithms. The most recent improvement was the famous 2-approximation algorithm of Goemans and Williamson, which first appeared in 1992. The natural linear programming relaxation of *PCST* has an integrality gap of 2, which has been a barrier to further improvements for this problem.

We present a 1.9672-approximation algorithm for *PCST*, using a new technique for improving prize-collecting algorithms that allows us to circumvent the integrality gap barrier. We have also applied the same technique to obtain improved approximation algorithms for the prize-collecting path and traveling salesman problems.

Joint work with Mohammad Hossein Bateni (Princeton), Mohammad Taghi Hajiaghayi (AT&T), and Howard Karloff (AT&T).